

2.0 Twilight Unlock

2.1 Description

The Twilight Unlock is currently the only safe, public way to enable homebrew on an unmodded Wii. The Twilight Unlock is achieved by playing unlocked games save for The Legend of Zelda: Twilight Princess which executes a homebrew application from an external SD card.

Note: If you have a Nintendo Wii with the 3.4 Update, use the file twilight_unlock2.rar instead of the file that can be found in the Folder Chapter 2, if your Wii is version 3.3 or lower, then use the file contained in the Folder Chapter 2 - twilight_unlock-v0.1-beta1.zip

2.2 Other

Inside the zip file you will find versions of the application for all three regions. You may copy all of them to your SD card, but you will need to choose the correct one to copy to your Wii based on your version of Zelda: Twilight Princess. USA users, additionally, need to determine the correct save slot to load once inside Twilight Princess. The easiest way to check your version is to compare the text string which is on the inner circle of the data surface with the ones below.



On the image above you see the string of characters RVL-RZDE0A-0 JPN, those characters are located on the most inside ring of the DVD. You need to locate that string of characters on your game in order to know which version of the save file to use. The table below shows which string of character corresponds to which save slot.

Region	Inner circle text	File	Save slot
Europe/Australia (EUR)	RVL-RZDP-0A-0 JPN	/private/wii/title/rzdp/data.bin	TwilightUnlock
Asia (JPN)	RVL-RZDJ-0A-0 JPN	/private/wii/title/rzdj/data.bin	TwilightUnlock
America (USA)	RVL-RZDE-0A-0 JPN	/private/wii/title/rzde/data.bin	TwilightUnlock0
America (USA)	RVL-RZDE-0A-0 USA	/private/wii/title/rzde/data.bin	TwilightUnlock0
America (USA)	RVL-RZDE-0A-2 USA	/private/wii/title/rzde/data.bin	TwilightUnlock2

2.3 Step by Step Guide

1. Begin by formatting your SD card to FAT16 if it is not already (in Windows it's just called "FAT"). FAT32 might also work. (Formatting will erase ALL data!)
2. If you get an error such as "Failed to read boot.elf (-1)!" then reformat your SD card with the Official SD Card Format Tool may help.(<http://www.sdcard.org/consumers/formatter/>)
 - 2 (a). To do this on **Mac OS X**, open the Disk Utility (in Finder click the Go menu, select Utilities and find it there). Your SD card should show up as two entries. Choose the second entry, and then go to the Erase tab. Select the FAT16 option in the Volume Format dropdown, and assign a name to the device (if you want to), then click Erase. Confirm that you want to erase, and then follow the rest of this guide when it's done.
4. Copy the "private" directory from the download to your SD card.
5. Take your homebrew Wii executable (.elf or .dol file) and save it in the root directory of your SD card as "boot.elf" or "boot.dol" as appropriate.
6. Now, put the SD card into your Wii and turn it on.
7. Go into Wii Options --> Data Management --> Save Data --> Wii.
8. Find your Zelda save, click on it, click "Erase", and click Yes.
8. Open the SD card and select the "Twilight Unlock" save that corresponds to your game region. Note: Some people are having problems with the Wii not "seeing" the save file on the SD card. If you are experiencing this, try setting the archive bit for the data.bin file - in Windows this can be either done from the file's properties dialog (right click on it in Windows Explorer and check the box) or from the command line using "attrib +a <path to data.bin>".
9. Click copy and then yes. Now exit out of the menu.
10. Insert The Legend of Zelda: Twilight Princess game disc and run the game.
11. If you have the USA version of the game, load the "TwilightUnlock0" or "TwilightUnlock2" version of the game as appropriate (see above). Otherwise, load the only "Twilight Unlock" save game.
12. Once in the game, either walk backwards or talk to the man standing in front of you.