

## 3.0 Homebrew Channel

### 3.1 Description

The Homebrew Channel is a self-updating homebrew application loader which allows users to load homebrew applications without having to run the Twilight Unlock every time. Once installed, users can access the channel from the Wii Menu just like any other Wii channel. It can launch homebrew applications from an SD card without repeating the Twilight Unlock.

### 3.2 Step By Step Guide

Assuming the Twilight Unlock is already installed on your Wii:

1. Expand the archive to find README.txt, wiiload and boot.elf
2. Place the boot.dol file in the root of your SD card.
3. Run the Twilight Unlock, and allow the installer to load.
4. Press the RESET button on your Wii.

The installation should be automatic from this point on, and your Wii will reboot.

### 3.3 Configuring Applications

In order to make an application appear in the Homebrew Channel, the following steps must be taken:

1. Make a folder on the root of your SD card called "apps".
2. In the folder "apps," create a folder for the application (for this example, ScummVM will be used).
3. Copy the files for the application into its folder (e.g. apps/scummvm/).
4. Find the executable file (either .elf or .dol) and rename it to boot.elf (or boot.dol if it was a .dol file) if it is not already named that (e.g. apps/scummvm/boot.dol). If the app comes with these files, copy the icon.png and meta.xml files into this folder.

Now the application will appear in the Homebrew Channel. However, if the application did not come with icon.png or meta.xml, its appearance on the menu is ugly, and difficult to distinguish from other applications. To fix this, text and an image can be added.